

PRESS RELEASE

## Bigpoint publishes 3D browser game from Splitscreen Studios

**Hamburg, October 15, 2013** – Bigpoint, a worldwide leading developer and publisher of online games, announces the publishing cooperation with the 3D online MMO Dino Storm. Starting end of October, the Splitscreen-developed MMO of the Year 2013 will be opened up to the more than 330 million users registered at bigpoint.com.

“Dino Storm is an excellent example how we can add value as a publisher to games with high graphic quality and impressive gameplay,” says Marcus Behrens, Head of Publishing Bigpoint. After the short technical integration of the game, we will continue to encourage ongoing development, for example, in game design, by optimizing the monetization system and pricing.”

Through Bigpoint, Dino Storm is now linked to more than 180 payment methods in 200 countries. In addition to localizing the game in eight additional languages, Bigpoint is overseeing the rollout of the game to Bigpoint’s extensive network of more than 1,000 media partners.

“Thanks to the partnership with Bigpoint’s free-to-play experts, we’ve acquired valuable support in publishing this fantastic title. Particularly in respect to the direct access to the most important gamer markets and Bigpoint’s large user base, we’re bound to make massive leaps in developing the overall number of our active users,” says Timm Geyer, Managing Director of Splitscreen.

### About Dino Storm

With Dino Storm, Splitscreen Games has sent a one-of-a-kind, free-to-play MMO into action: Cowboys and cowgirls can hop on their dinosaur directly in their browser, ride through Dinoville, and defend their claim in exciting quests by drawing their laser guns. It’s all about fame, respect and holding the office of sheriff.

Dino Storm appeals to a wide-ranging target group: an easy-to-access game supported by unique “next generation” 3D graphics makes it easy and quick for even newcomers to discover the world of MMOs. A detailed game guide and hundreds of quests introduce players to the world of Dinoville whilst intense competition with other players and the innovative fame and respect system provide for long-lasting gaming fun.

Dino Storm has received the MMO of the Year award 2013. Both jury and audience cast their vote independently of each other for the game with the unique setting.

## **About Bigpoint**

Bigpoint ([www.bigpoint.com](http://www.bigpoint.com)) is one of the leading online game developer and publisher worldwide. Headquartered in Hamburg, Germany, Bigpoint designs high-quality games for all gamer segments published on bigpoint.com, as well as by more than 1,000 international distribution partners and media companies.

Employees from 35 countries use state-of-the-art technology to transform the industry with innovative gaming concepts, while setting international standards to fulfill the expectations of more than 330 million gamers in over 200 countries.

Every one of the 70 online games in Bigpoint's portfolio is free-to-play and includes a customized micropayment system for each game to allow users to make micro payments to speed up their game progression.

Many of the titles have won various international prizes and audience awards, such as the MMO of the Year 2013 for Rising Cities and the Best Browser MMORPG 2012 for Drakensang Online.

In addition to its headquarters in Hamburg, Bigpoint holds a development hub in Berlin and maintains a presence throughout Europe and in the USA for distribution purposes.

For more information and press material, please visit the press area at [www.bigpoint.net](http://www.bigpoint.net).

## **About Splitscreen**

Splitscreen Games ([www.splitscreen-games.com](http://www.splitscreen-games.com)) develops, operates, and markets next generation 3D online games. Founded in 2008, the Hamburg-based company is one of the top performers in the area of developing high-resolution, browser-based 3D virtual worlds.

The in-house modular development platform is especially designed to efficiently realize complex game projects. Splitscreen ensures its products consistently attain a high level of quality through a uniform base of technology. Thanks to this technology, Splitscreen has already published the multiple-award-winning browser games "Pirate Galaxy" and "Steel Legions".

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